



Isorian Army List V3.0

ISORIAN FORCE SELECTOR

| Force Size | Points Value | Combat Level | | | |
|-----------------|--------------|--------------|---------|-----------|-----------|
| | | Tactical | Support | Strategic | Auxiliary |
| Scouting Force | 500 | 3-4 | 0-1 | 0 | 0-1 |
| Skirmish Force | 750 | 4-6 | 0-2 | 0 | 0-1 |
| Combat Force | 1,000 | 4-6 | 1-4 | 0-1 | 0-2 |
| Battle Force | 1,250 | 5-7 | 2-5 | 0-2 | 0-2 |
| Offensive Force | 1,500 | 5-8 | 2-6 | 0-3 | 0-3 |
| Invasion Force | 1,750 | 5-9 | 2-7 | 0-4 | 0-3 |
| Conquest Force | 2,000 | 5-10 | 2-8 | 0-5 | 0-3 |
| Each 250+ after | +250 | Same/+1 | Same/+1 | Same/+1 | Same |

- No more than 1 in 4 (25%) of units can be Limited Choices
- You can spend up to 10% of your points on Army Options
- Your force cannot include any more Tsan Ra units in any combat level than it includes non-Tsan Ra units in that level.

TACTICAL

SENATEX COMMAND SQUAD

| <i>Infantry Command Unit</i> | <i>Points Value: 110</i> | | | | | | Limited Choice |
|--|--------------------------|-----|-----|---|------|----|---------------------------|
| Unit: Senatex Command Squad | Ag | Acc | Str | Res | Init | Co | Special |
| 1 x Senatex Commander with plasma carbine, X-sling, phase armour | 5 | 6 | 5 | 5(7) | 7 | 9 | Command, Follow, Leader 2 |
| 2 x Phase Trooper with plasma carbine, phase armour | 5 | 6 | 5 | 5(7) | 7 | 8 | - |
| Options | | | | | | | |
| •Include Spotter Drone in unit@10pts | | | | •Upgrade Senatex Commander to Leader 3 @10pts | | | |
| •Include Medi-Drone in unit @20pts | | | | •Give unit Plasma Grenades @2pts per model | | | |
| •Include Synchroniser Drone in unit @20pts | | | | •Give Senatex Commander SlingNet Ammo @5pts | | | |
| •Add up to 2 Phase Troopers to unit @22pts each | | | | | | | |

NUHU SENATEXIS

| <i>Infantry Command Unit</i> | <i>Points Value: 130</i> | | | | | | Limited Choice |
|---|--------------------------|-----|-----|--|------|----|---------------------------------|
| Unit: NuHu Commander | Ag | Acc | Str | Res | Init | Co | Special |
| 1 x NuHu Senatexis with plasma pistol, IMTel stave | 5 | 6 | 4 | 4(7) | 9 | 9 | Command, Hero, Follow, Leader 3 |
| 1 x Nano Drone | - | - | - | - | - | - | - |
| Options | | | | | | | |
| •Include up to 2 Spotter Drones in unit @10pts each | | | | •Include up to 2 Shield Drones in unit @10pts each | | | |
| •Include Medi-Drone in unit @20pts | | | | •Include up to 2 Gun Drones with Plasma Carbines in unit @14pts each | | | |

ISORIAN DRONE COMMANDER

Weapon Drone Command Unit

Points Value: 51

Limited Choice

Nano-probe Net. If your force includes one or more Drone Commanders you can take one additional sharded unit: a nano-probe net. A nano-probe net does not count as a choice towards your force selector, a Drone Commander and nano-probe net count as one choice, even though they are two separate units

| Unit: Drone Commander | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|-----|------|----|-------------------------|
| 1 x Drone Commander | 7 | 6 | 1 | 8 | 8 | 9 | Command, Follow, Leader |
| 0 x Nhamak Light Support Drone with plasma light support | 7 | 6 | 1 | 8 | 8 | 8 | - |

Options

- Include Spotter Drone in unit @10pts
- Include Batter Drone in unit @20pts
- Include Synchroniser Drone in unit @20pts
- Include up to 2 Shield Drones in unit @10pts each
- Include up to 2 Nhamak Light Support Drones in unit @59pts each
- Upgrade Drone Commander to Leader 2 @10pts
- Take Nano-probe Net @30pts see separate entry
- Give Drone Commander and all Nhamak Light Support Drones Self Repair rule @ 10pts per model
- Give Drone Commander and all Nhamak Light Support Drones Phaseshift Shields @10pts per model

NANO-PROBE NET

Probe Unit

Points Value: 30

Special: You can only include a nano-probe net if you have included a Drone Commander in the force. A nano-probe net does not count separately towards your force selector choices, the Drone Commander and nano-probe net count as one choice together.

| Unit: Nano-probe Net | Ag | Acc | Str | Res | Init | Co | Special |
|----------------------|----|-----|-----|-----|------|----|---------|
| 4 x Nano-probes | - | - | - | 5 | - | - | Shard |

Options

- Add up to 2 Nano-probes to sharded unit @ 5pts each

PULSE BIKE COMMAND SQUAD

Mounted Command Unit

Points Value: 165

Limited Choice

Special: You can only include more than one Pulse Bike Squad in your force if you also include a Pulse Bike Command Squad

| Unit: Pulse Bike Command Squad | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|------|------|----|--|
| 1 x Pulse Bike Commander with plasma carbine, phase armour, Pulse Bike with HL booster, twin plasma carbines | 5 | 5 | 5 | 5(8) | 7 | 9 | Command, Follow, Leader 2, Fast, Large |
| 2 x Pulse Bike Trooper with plasma carbine, phase armour, Pulse Bike with HL booster, twin plasma carbines | 5 | 5 | 5 | 5(8) | 7 | 8 | Fast, Large |

Options

- Include Spotter Drone in unit @10pts
 - Upgrade Pulse Bike Commander to Leader 3 @10pts
 - Exchange any or all twin Plasma Carbines for Plasma Lance @Free each
 - Include Compactor Drone in unit @5pts **OR**
 - Include Compactor Drone with compacted Plasma Cannon @25pts*
- *Note this is a discounted value because it's an either/or unit choice for a weapon that already carries a 'premium weapon' points adjustment*

PULSE BIKE SQUAD

Mounted Unit

Points Value: 133

Special: You can only include more than one Pulse Bike Squad in your force if you also include a Pulse Bike Command Squad

| Unit: Pulse Bike Squad | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|------|------|----|---------------------|
| 1 x Pulse Bike Leader with plasma carbine, phase armour, Pulse Bike with HL booster, twin plasma carbines | 5 | 5 | 5 | 5(8) | 7 | 8 | Leader, Fast, Large |
| 2 x Pulse Bike Trooper with plasma carbine, phase armour, Pulse Bike with HL booster, twin plasma carbines | 5 | 5 | 5 | 5(8) | 7 | 8 | Fast, Large |

Options

- | | |
|---|---|
| <ul style="list-style-type: none"> •Include Spotter Drone in unit @10pts •Upgrade Pulse Bike Leader to Leader 2 @10pts •Exchange any or all twin Plasma Carbines for Plasma Lance @Free each | <ul style="list-style-type: none"> •Include Compactor Drone in unit @5pts OR •Include Compactor Drone with compacted Plasma Cannon @25pts* <p style="text-align: center;"><i>*Note this is a discounted value because it's an either/or unit choice for a weapon that already carries a 'premium weapon' points adjustment</i></p> |
|---|---|

TSAN RA PHASE SQUAD

Infantry Unit

Points Value: 93

| Unit: Tsan Ra Phase Squad | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|------|------|----|---------------|
| 1 x Tsan Leader with plasma duocarb, X-sling, phase armour | 5 | 5 | 7 | 6(8) | 7 | 8 | Leader, Large |
| 2 x Tsan Trooper with plasma duocarb, phase armour | 5 | 5 | 7 | 6(8) | 7 | 8 | Large |

Options

- | | |
|---|---|
| <ul style="list-style-type: none"> •Include Spotter Drone in unit @10pts •Include Synchroniser Drone in unit @20pts •Add up to 2 Tsan Troopers to unit @27pts each | <ul style="list-style-type: none"> •Give Tsan Leader SlingNet Ammo @5pts •Give unit Plasma Grenades @2pts per model •Upgrade Tsan Leader to Leader 2 @10pt |
|---|---|

TSAN RA TORUS SQUAD

Infantry Unit

Points Value: 91

| Unit: Tsan Ra Torus Squad | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|------|------|----|---------------|
| 1 x Tsan Leader with compressor torus, phase armour | 5 | 5 | 7 | 6(8) | 7 | 8 | Leader, Large |
| 2 x Tsan Trooper with compressor torus, phase armour | 5 | 5 | 7 | 6(8) | 7 | 8 | Large |

Options

- | | |
|---|--|
| <ul style="list-style-type: none"> •Include Spotter Drone in unit @10pts •Include Synchroniser Drone in unit @20pts •Add up to 2 Tsan Troopers to unit @27pts each | <ul style="list-style-type: none"> •Give unit Plasma Grenades @2pts per model •Upgrade Tsan Leader to Leader 2 @10pt |
|---|--|

SENATEX PHASE SQUAD

Infantry Unit

Points Value: 112

| Unit: Senatex Phase Squad | Ag | Acc | Str | Res | Init | Co | Special |
|---|----|-----|-----|------|------|----|---------|
| 1 x Phase Leader with plasma carbine, X-sling, phase armour | 5 | 5 | 5 | 5(7) | 7 | 8 | Leader |
| 4 x Phase Trooper with plasma carbine, phase armour | 5 | 5 | 5 | 5(7) | 7 | 8 | - |

Options

- Include Spotter Drone in unit @10pts
- Include Synchroniser Drone in unit @20pts
- Add up to 3 Phase Troopers to unit @20pts each
- Give Phase Leader SlingNet Ammo @5pts
- Give unit Plasma Grenades @2pts per model
- Exchange 1 Phase Trooper's Plasma Carbine for a Plasma Lance @3pts
- Upgrade Phase Leader to Leader 2 @10pts

TSAN RA COMMAND SQUAD

Infantry Command Unit

Points Value: 131

Limited Choice

| Unit: Tsan Ra Command Squad | Ag | Acc | Str | Res | Init | Co | Special |
|---|----|-----|-----|------|------|----|----------------------------------|
| 1 x Tsan Commander with plasma duocarb, X-sling, phase armour | 5 | 6 | 7 | 6(8) | 7 | 9 | Command, Follow, Leader 2, Large |
| 2 x Tsan Trooper with plasma duocarb, phase armour | 5 | 6 | 7 | 6(8) | 7 | 8 | Large |

Options

- Include Spotter Drone in unit @10pts
- Include Medi-Drone in unit @20pts
- Include Synchroniser Drone in unit @20pts
- Add up to 2 Tsan Troopers to unit @29pts each
- Give Tsan Commander SlingNet Ammo @5pts
- Give unit Plasma Grenades @2pts per model
- Upgrade Tsan Commander to Leader 3 @10pt

SUPPORT

SENATEX SUPPORT TEAM

Weapon Team Unit

Points Value: 40

| Unit: Senatex Support Team | Ag | Acc | Str | Res | Init | Co | Special |
|---|----|-----|-----|------|------|----|---------|
| 2 x Phase Trooper crew with plasma pistol, phase armour | 5 | 5 | 5 | 5(7) | 7 | 8 | - |

Weapon Options

The Senatex Support Team must be armed with one of the following light support weapons at the points cost shown.

- X-Launcher @Free
- Phase-shift Projector @10pts
- Give X-Launcher team any of the following munitions: Scrambler, Arc, Blur, Scoot, Net and Grip @5pts each **OR** 15pts for all
- Plasma Cannon @35pts

Options

- Include Spotter Drone in unit @10pts
- Include Batter Drone in unit @20pts
- Add 1 Phase Trooper crew to unit @15pts
- Promote 1 Phase Trooper crew to Leader @10pts
- Upgrade Leader to Leader 2 @10pts

SENATEX PHASE SNIPER

Weapon Team Unit

Points Value: 56

Special: You can only include one Phase Sniper in your army

| Unit: Senatex Phase Sniper | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|------|------|----|---------|
| 1 x Phase Sniper with plasma pistol, phase rifle, phase armour | 5 | 8 | 5 | 5(7) | 7 | 8 | Sniper |
| 1 x Spotter Drone | - | - | - | - | - | - | - |

Options

- Add 1 additional Spotter Drone to unit @10pts
- Include Camo Drone in unit @10pts
- Include Shield Drone in unit @10pts
- Promote Phase Sniper to Leader @10pts
- Promote Phase Sniper to Leader 2 @20pts

NHAMAK SC LIGHT SUPPORT DRONE

Weapon Drone Unit

Points Value: 59

| Unit: Isorian Light Support Drone | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|-----|------|----|---------|
| 1 x Weapon Drone with plasma light support | 7 | 6 | 1 | 8 | 8 | 8 | - |

Options

- Include Spotter Drone in unit @10pts
- Include Batter Drone in unit @20pts
- Include up to 2 Shield Drones in unit @10pts each
- Include Synchroniser Drone in unit @20pts each
- Add up to 2 Weapon Drones to unit @59pts each
- Give Weapon Drone Self Repair rule @10pts per model
- Give Weapon Drone Phaseshift Shield @10pts per model

TOGRAH MV2 TRANSPORTER DRONE

Vehicle Unit

Points Value: 96

Special: You cannot include more Tograh Transporter Drones as Support Choices than you have Senatex Command Squads, Senatex Phase Squads, Tsan Ra Command Squads, Tsan Ra Phase Squads and Tsan Ra Torus Squads in total. You can include Tograh Transporter Drones as Strategic Choices instead or in addition if you wish, in which case there is no obligation to include qualifying infantry units as described.

| Unit: Isorian Transporter Drone | Ag | Acc | Str | Res | Init | Co | Special |
|---|----|-----|-----|-----|------|----|---------------------------|
| 1 x Tograh Transporter Drone with fixed-emission armour and transport pod | 5 | 5 | 1 | 11 | 7 | 7 | MOD2, Transport 10, Large |

Options

The Transporter Drone can be equipped with one of the following light support weapons or equivalents at the points cost shown.

- Plasma Light Support @40pts
- Include Spotter Drone in unit @10pts
- Include Batter Drone in unit @20pts
- Give Transporter Drone enhanced Machine Intelligence capability @10pts increasing Acc to 6, Init to 8 and Co to 8
- Sensor Module @30pts
- Include up to 2 Shield Drones in unit @10pts each
- Give Transporter Drone Self Repair rule @10pts
- Give Transporter Drone kinetic armour upgrade @48pts increasing Res to 13
- Give Transporter Drone Phaseshift Shield @10pts

ANDHAK SC2 MEDIUM SUPPORT DRONE

Weapon Drone Unit

Points Value: 83

| Unit: Isorian Medium Support Drone | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|-----|------|----|---------|
| 1 x Weapon Drone with plasma light support | 7 | 6 | 1 | 10 | 8 | 8 | - |

Weapon Options

The Weapon Drone is armed with a Plasma Light Support at no points cost. The Plasma Light Support can be exchanged for any of the following light support weapons at the points cost shown.

- Plasma Cannon @5pts
- Fractal Cannon @10pts
- Compression Cannon @10pts
- Phase-shift Projector @Free

Options

- Include Spotter Drone in unit @10pts
- Include Batter Drone in unit @20pts
- Include up to 2 Shield Drones in unit @10pts each
- Include Synchroniser Drone in unit @20pts
- Give Weapon Drone Self Repair rule @10pts
- Give Weapon Drone Phaseshift Shield @10pts

STRATEGIC

HEAVY SUPPORT TEAM

Weapon Team Unit

Points Value: 110

| Unit: Isorian Heavy Support Team | Ag | Acc | Str | Res | Init | Co | Special |
|---|----|-----|-----|------|------|----|-------------|
| 3 x Phase Trooper crew with plasma pistol, phase armour | 5 | 5 | 5 | 5(7) | 7 | 8 | Large, Slow |
| 1 x Spotter Drone | - | - | - | - | - | - | - |

Weapon Options

The Isorian Heavy Support Team must be armed with one of the following heavy support weapons at the points cost shown.

- X-Howitzer @Free
- Give an X-Howitzer equipped unit any of the following special munitions: Scrambler, Arc, Blur, Scoot, Net and Grip @5pts each **OR** 15pts for all
- Plasma Bombard @10pts

Options

- Add up to 2 Phase Trooper crew to unit @15pts each
- Include additional Spotter Drone in unit @10pts
- Include Batter Drone in unit @20pts
- Promote 1 Phase Trooper crew to Leader @10pts
- Upgrade Leader to Leader 2 @10pts

MAHRAN VESH MV5 COMBAT DRONE

Vehicle Unit

Points Value: 249

| Unit: Isorian Combat Drone | Ag | Acc | Str | Res | Init | Co | Special |
|--|----|-----|-----|-----|------|----|-------------|
| 1 x Combat Drone with plasma light support and plasma cannon | 5 | 6 | 1 | 13 | 8 | 8 | MOD2, Large |
| 1 x Spotter Drone | - | - | - | - | - | - | - |

Weapon Options

The Combat Drone is armed with a Plasma Light Support and Plasma Cannon at no points cost. The Plasma Cannon can be exchanged for either of the following light support weapons at the points cost shown.

- Compression Cannon @5pts
- Fractal Cannon @5pts

Options

- Include additional Spotter Drone in unit @10pts
- Include up to 2 Batter Drones in unit @20pts each
- Include up to 2 Shield Drones in unit @10pts each
- Give Combat Drone Self Repair rule @10pts
- Give Combat Drone Phaseshift Shield @10pts

KAHLOC KV HEAVY BATTLE DRONE

| <i>Vehicle Unit</i> | <i>Points Value: 408</i> | | | | | | |
|--|--------------------------|------------|------------|---|-------------|-----------|-------------------|
| Unit: Heavy Battle Drone | Ag | Acc | Str | Res | Init | Co | Special |
| 1 x Heavy Battle Drone with plasma light support and X-howitzer | 5 | 6 | 1 | 15 | 8 | 8 | MOD3, Slow, Large |
| 1 x Spotter Drone | - | - | - | - | - | - | - |
| Weapon Options | | | | | | | |
| The Heavy Battle Drone is armed with a Plasma Light Support and X-Howitzer at no points cost. The X-Howitzer can be exchanged for either of the following heavy weapons at the points cost shown. The unit can be equipped with the special munitions indicated if armed with X-Howitzer | | | | | | | |
| •Plasma Bombard @10pts | | | | •Fractal Bombard @25pts | | | |
| •Give X-Howitzer any of the following special munitions: Scrambler, Arc, Blur, Scoot, Net and Grip @5pts each OR 15pts for all | | | | | | | |
| Options | | | | | | | |
| •Include additional Spotter Drone in unit @10pts | | | | •Give Heavy Battle Drone Self Repair rule @10pts | | | |
| •Include up to 2 Batter Drones in unit @20pts each | | | | •Give Heavy Battle Drone Phaseshift Shield @10pts | | | |
| •Include up to 2 Shield Drones in unit @10pts each | | | | | | | |

AUXILIARY

TARGETER PROBE SHARD

| <i>Probe Unit</i> | <i>Points Value: 20</i> | | | | | | |
|---|-------------------------|------------|------------|------------|-------------|-----------|----------------|
| Unit: Target Probe | Ag | Acc | Str | Res | Init | Co | Special |
| 4 x Targeter Probes | - | - | - | 5 | - | - | Shard |
| Options | | | | | | | |
| •Add up to 2 Targeter Probes to sharded unit @5pts each | | | | | | | |

MEDI-PROBE SHARD

| <i>Probe Unit</i> | <i>Points Value: 40</i> | | | | | | |
|--|-------------------------|------------|------------|------------|-------------|-----------|----------------|
| Unit: Medi-Probe | Ag | Acc | Str | Res | Init | Co | Special |
| 4 x Medi-Probes | - | - | - | 5 | - | - | Shard |
| Options | | | | | | | |
| •Add up to 2 Medi-Probes to sharded unit @10pts each | | | | | | | |

SCOUT PROBE SHARD

| <i>Probe Unit</i> | <i>Points Value: 40</i> | | | | | | |
|--|-------------------------|------------|------------|------------|-------------|-----------|----------------|
| Unit: Scout Probe | Ag | Acc | Str | Res | Init | Co | Special |
| 4 x Scout Probes | - | - | - | 5 | - | - | Shard |
| Options | | | | | | | |
| •Add up to 2 Scout Probes to sharded unit @ 10pts each | | | | | | | |

ISORIAN ISO-DRONE

| <i>Weapon Drone Unit</i> | <i>Points Value: 25</i> | | | | | | |
|--|-------------------------|------------|------------|------------|-------------|-----------|----------------------------------|
| Unit: Isorian Iso-Drone | Ag | Acc | Str | Res | Init | Co | Special |
| 1 x Iso-Drone with isolator shield generator | 7 | 0 | 1 | 10 | 8 | 8 | Slow, Iso-Shield, Scramble Proof |

VARIANT FORCE SELECTORS

Variant Selectors can be used in any scenarios that specify them, or in any games by mutual consent.

ISORIAN DRONE FORCE

| Force Size | Points Value | Combat Level | | | |
|-----------------|--------------|--------------|---------|-----------|-----------|
| | | Tactical | Support | Strategic | Auxiliary |
| Scouting Force | 500 | 0-2 | 2-5 | 0-1 | 0-1 |
| Skirmish Force | 750 | 0-3 | 3-6 | 0-1 | 0-1 |
| Combat Force | 1,000 | 0-3 | 4-7 | 0-2 | 0-2 |
| Battle Force | 1,250 | 0-4 | 5-8 | 0-3 | 0-2 |
| Offensive Force | 1,500 | 0-4 | 5-9 | 0-4 | 0-3 |
| Invasion Force | 1,750 | 0-5 | 5-10 | 0-5 | 0-3 |
| Conquest Force | 2,000 | 0-5 | 5-11 | 0-6 | 0-3 |
| Each 250+ after | +250 | Same/+1 | Same/+1 | Same/+1 | Same |

- Your Isorian Drone Force can include any number of Weapon Drone units, Vehicle units, and Probe units within the limits as shown on the selector.
- Your Isorian Drone Force cannot include other units unless it also includes a NuHu Senatexis. If the force includes a NuHu Senatexis it can include Infantry and/or Mounted Units, up to a maximum of 25% of the total number of units in the force including the Senatexis unit itself.
- No Limited Choice restrictions. The usual restriction on the number of Limited Choice units does not apply in this list.
- No Tsan Ra restrictions. The restriction on the proportion of Tsan Ra units does not apply in this list, instead Tsan Ra units are restricted in the same way as other infantry units.
- You can spend up to 10% of your points on Army Options

Note on Transporters taken as Support options

Bear in mind that forces that don't include qualifying infantry units can't take transporters as support choices. Transporters can still be taken as strategic choices, however, in which case they count as a strategic choice on your selector. Transporters are useful fighting vehicles in their own right, so they are often worth including in this role, especially where points are tight. This is true of the Drone Force list, for example, where it is likely a force won't include any infantry units at all.

Note on Tsan Ra as Transported Units

A Tsan Ra is a large trooper and takes up the equivalent of 2 transport slots.

ISORIAN TSAN RA TASK FORCE

| Force Size | Points Value | Combat Level | | | |
|-----------------|--------------|--------------|---------|-----------|-----------|
| | | Tactical | Support | Strategic | Auxiliary |
| Scouting Force | 500 | 3-4 | 0-1 | 0 | 0-1 |
| Skirmish Force | 750 | 4-6 | 0-2 | 0 | 0-1 |
| Combat Force | 1,000 | 4-6 | 1-4 | 0-1 | 0-2 |
| Battle Force | 1,250 | 5-7 | 2-5 | 0-2 | 0-2 |
| Offensive Force | 1,500 | 5-8 | 2-6 | 0-3 | 0-3 |
| Invasion Force | 1,750 | 5-9 | 2-7 | 0-4 | 0-3 |
| Conquest Force | 2,000 | 5-10 | 2-8 | 0-5 | 0-3 |
| Each 250+ after | +250 | Same/+1 | Same/+1 | Same/+1 | Same |

- The restriction on the proportion of Tسان Ra units does not apply in this list, instead the Tسان Ra Task Force must include at least as many Tسان Ra tactical units as the minimum tactical combat level. The force can include any further Tسان Ra tactical units up to the maximum allowed.
- Your Tسان Ra Task Force can include any number of Weapon Drone units, Vehicle units, and Probe units within the limits as shown on the selector.
- Your Tسان Ra Task Force cannot include other units unless it also includes a Senatex Command Squad and/or a NuHu Senatexis. If the force includes a Senatex Command Squad and/or a NuHu Senatexis it can include other non-Tسان Ra Infantry, Mounted and or Weapon Team units up to a maximum of 25% of the total number of units in the force including any Senatex Command Squad and NuHu Senatexis.
- If your Tسان Ra Task Force includes Tسان Ra Weapon Teams (see note below) the total number of Weapon Team units of all kinds cannot be greater than 1 in 4 (25%) of your units.
- No more than 1 in 4 (25%) of your units can be Limited Choices.
- You can spend up to 10% of your points on Army Options.

Note on Tسان Ra as Transported Units

A Tسان Ra is a large trooper and takes up the equivalent of 2 transport slots.

Converter's Note

It is not inconceivable that as the range expands weapon teams will be offered for Tسان Ra. Players who wish to anticipate this for the Tسان Ra Task Force list by converting, can do so, in which case the appropriate support and strategic choices are available to the Tسان Ra Task Force. Any human weapon team from the Isorian lists can be upgraded to Tسان Ra crew at a cost of +4pts for each crewman retaining the plasma pistol as a side arm. You can add an additional Tسان Ra crewman at +19pts. Tسان Ra crew are equipped exactly as human crew.

Tسان Ra Weapon Teams can be included as support or strategic choices in a Tسان Ra Task Force, but no more than 25% of the force's units can be Weapon Teams including both Tسان Ra and any human Weapon Teams.

| Unit: Tسان Ra Weapon Crew | Ag | Acc | Str | Res | Init | Co | Special |
|---|----|-----|-----|------|------|----|---------|
| Tسان Ra Crew with plasma pistol, phase armour | 5 | 5 | 7 | 6(8) | 7 | 8 | Large |